

# LEONARDO "NANDO" MARTINEZ

1444 S. Saltair Avenue, #103 ■ Los Angeles, CA 90025 ■ (310) 779-8326

■ nando@nandomartinez.com ■ www.nandomartinez.com

---

## PROFESSIONAL EXPERIENCE

<b>Cinematics Animator, D.I.C.E. L.A., Los Angeles, CA</b>	<b>2016-Present</b>
◆ <i>Battlefield 1</i> , cinematics animator (2016)	
<b>Senior Animator, FuseFX, Burbank, CA</b>	<b>2016</b>
◆ <i>Zoo(episodic)</i> , character animator (2016)	
<b>Animator: In game cinematics, Naughty Dog, Santa Monica, CA</b>	<b>2015-2016</b>
◆ <i>Uncharted 4: A Thief's End</i> , animator (2016)	
<b>Senior Animator, Double Negative, Vancouver, BC</b>	<b>2015</b>
◆ <i>Through the Looking Glass</i> , character animator (2016)	
<b>Senior Animator, Moving Picture Company, Vancouver, BC</b>	<b>2014-2015</b>
◆ <i>Goosebumps</i> , character animator (2015)	◆ <i>The Finest Hour</i> , postvis(2016)
<b>Animator: Gameplay, Tripwire Interactive, Roswell, GA</b>	<b>2014</b>
◆ <i>Killing Floor 2 (vg)</i> , animator: game play (2014)	
<b>Senior Animator, 42 Entertainment, Burbank, CA</b>	<b>2014</b>
◆ <i>Bumpers for Disney Jr rebrand.</i> character animator (2014)	
<b>Senior Animator, Industrial Light and Magic</b>	<b>2013-2014</b>
◆ <i>Transformers 4</i> , character animator (2014)	
<b>Senior Animator, Prologue Films, Venice, CA</b>	<b>2013</b>
◆ <i>Guinness Black</i> , pre-visualization layout and animation (2013)	
<b>Senior Animator, Sony Pictures Imageworks, Culver City, CA</b>	<b>2013</b>
◆ <i>Smurfs 2</i> , character animator (2013)	
<b>Senior Animator, Hydraulx, Santa Monica, CA</b>	<b>2012</b>
◆ <i>Into the Storm</i> , animator (2014)	◆ <i>Twilight Saga: Breaking Dawn Part 2</i> , animator (2012)
<b>Senior Animator, Sony Pictures Imageworks, Culver City, CA</b>	<b>2011-2012</b>
◆ <i>The Amazing Spider-Man</i> , character animator (2012)	
<b>Senior Animator: In game cinematics, Hydrogen Whiskey, Santa Monica, CA</b>	<b>2011</b>
◆ <i>Kinect Star Wars</i> , character animator (2012)	
<b>Animator, Hydraulx, Santa Monica, CA</b>	<b>2007 - 2011</b>
<b>dozens of projects including:</b>	
◆ <i>Captain America</i> (2011)◆ <i>Skyline</i> (2010)◆ <i>Avatar</i> (2009)◆ <i>X-Men Origins: Wolverine</i> (2009)	
◆ <i>The Curious Life of Benjamin Button</i> (2008)◆ <i>The Incredible Hulk</i> (2008)	
<b>Animator: Gameplay &amp; Cinematics, Shiny Entertainment, Newport Beach, CA</b>	<b>2007</b>
◆ <i>The Golden Compass</i> - video game, character animator (2007)	
<b>Animator: Gameplay, Climax Group, Santa Monica, CA</b>	<b>2006</b>
◆ <i>Silent Hill: Origins</i> - video game, character animator (2006)	
<b>Marketing Analyst, AF Services, Torrance, CA</b>	<b>1999-2006</b>
◆ <i>Silent Hill: Origins</i> - video game, character animator (2006)	

## EDUCATION

**Academy of Art University, San Francisco, CA**  
Master of Fine Arts Degree, Concentration in Computer Arts

**University of South Florida, Tampa, FL**  
Bachelor of Arts Degree in Fine Arts, Concentration in drawing and painting